Jean M. Haefner, BFA, MFA

Faculty at Learning Resources Network Email: jean.haefner@wisc.edu

Academic Background

Northwestern University Kellogg Institute | Master of Product Design and Development Management Executive Program Design Thinking

Educational Technology Specialization | 46 PhD. credits in Education - Technology | Walden University

Master of Fine Arts | Computer-Mediated Art: Web, Interactive, and Time-Based Forms | University of Wisconsin - Madison Bachelor of

Fine Arts | Photography, and Advertising Design | University of Wisconsin – Madison

Research Interests

In addition to traditional visual art research and production, other areas of research include interactive ways to enrich learning, serious games and simulation, and situated learning in virtual space. These areas of inquiry involve exploring emerging design principles in planned environments. Blending a visual approach with these areas of technology, I explore and report research that I believe is pertinent to art, design, and education communities.

Qualifications and Experience

Learning Resources Network (LERN), 10/16 to Present

Instructional Designer, University of Wisconsin-Madison, 1/14 to 7/17

Adjunct Professor, University of Wisconsin - Stout, 8/05 to 1/14

Technology-Based Curriculum Designer, University of Wisconsin - Stout, 1/05 to 2009.

Assistant Professor - Graphic Imaging and Multimedia, University of Wisconsin - Platteville, 1/01 to 5/03. Information

Processing Consultant - Online Course Developer, UW Learning Innovations, 11/97 to 1/01. Adjunct Professor - Computer

Enhanced Art, University of Wisconsin - Madison, 7/98 to 5/99.

Teaching and Project Assistant - Interactive Media, Continuing Education Extension, University of Wisconsin, 5/96 to 8/97. Media Lab Consultant, Division of Information Technology (DoIT), New Media Center, University of Wisconsin, 10/95 to 5/96. Computer Graphic Artist Assistant and Associate Artist, Center on Education and Work, University of Wisconsin, 5/94 to 8/95.

Proficiencies

Experience with Unity, Autodesk Maya, and Zbrush.

Learning Resources Network (LERN)

Proficient in: Game Maker, Vue, Mudbox, Photoshop, Dreamweaver, Premiere, AfterEffects, Illustrator, Adobe Animate, Audacity.

Courses Taught

University Of Wisconsin - Stout DES 220 - 2D Digital Imagery 325 - Multimedia Web Design Tech 230 - Exploring Technology	GDD 101 - Intro to Computer and Video Game Design and Development DES GDD 325 - 2 Dimensional Game Design and Development Media 204 - Exploring Photography	
University of Wisconsin - Platteville Survey of Graphic Communication Web Site Development Multimedia Applications	Desktop Publishing Publication and Advertising Design Applied Communication	Basic Darkroom Photography Color and Digital Photography Special Topics - Advanced Multimedia
University of Wisconsin - Madison Computer Imaging Techniques	Computers in the Visual Arts	Computer-Mediated Art
Professional Associations		

Introduction to Game Design -Present

Intermediate Game Design -Present

CAA - College Art Association ISEA - Inter-Society for the Electronic Arts AIGA Design Education

Rhizome.org - The New Museum Games 4 Change Games, Learning + Society - LinkedIn

IGDA - International Game Developers Association

Presentations and Paper Publications

Game Design in Education: An Interdisciplinary Approach.

First author and moderator at the Wisconsin Game Developers Conference, University of Wisconsin - Milwaukee - April, 2013.

mLearning by Design

First author and presenter at the 28th Annual Conference on Distance Teaching and Learning, Madison, WI - August, 2012.

iPads for Utility and Learning

First author and presenter at the 28th Annual Conference on Distance Teaching and Learning, Madison, WI - August, 2012.

Use Those Cell Phones!

Co-presenter, and brief paper for the 26th Annual Conference on Distance Teaching and Learning, Madison, WI - August, 2010.

iPhone Enhanced Instruction

Co-presenter, and brief paper for the 26th Annual Conference on Distance Teaching and Learning, Madison, WI - August, 2010.

Second Life and Project-Based e-Portfolios

Presentation and brief paper for the 25th Annual Conference on Distance Teaching and Learning, Madison, WI - August, 2009.

eFolios: Design Considerations

Co-presenter, and brief paper for the 25th Anniversary Conference on Distance Teaching and Learning, Madison, WI - August, 2009.

ePortfolios: Blended Visions of Assessment

Co-presenter, and brief paper for the 24th Annual Conference on Distance Teaching & Learning, Madison, WI - August, 2008.

Form Follows Function: Why ePortfolios in Higher Education

Co-presenter, Brief Paper, and Demonstration, ED-MEDIA--World Conference on Educational Multimedia, Hypermedia & Telecommunications, Vancouver, BC - June 24-29, 2007.

Accessorizing Your Video Conferences

Panel Member Presentation, Society for Information Technology and Teacher Education (SITE) 2004, Atlanta, GA - March 1-6, 2004.

Interactive Videoconferencing: Linking Research and Best Practices

Panel Member Presentation, National Education Computer Conference (NECC) 2004, New Orleans, LA - June 2004.

Using Interactive Technologies for Collaborative Learning

Remote Artist / Expert Panel Member, Video Conferencing, NECC Workshop 1998.

Exhibitions and Web Site Publications

- 2022 Artswest 43 Juried Exhibition, Eau Claire, WI, March 14 June 6
- 2022 Spirit Arts Show, Baraboo, WI
- 2013 School of Art and Design Faculty Exhibition, Menomonie, WI
- 2011 Arts West 32, Juried Exhibition, Eau Claire, WI.
- 2010 Department of Art and Design Faculty Exhibition, Menomonie, WI.
- 2008 jmhaefner.com Web site -redesigned in 2010. Currently archived awaiting redesign.
- 2006 Northern/Southern Exposure, University of Wisconsin Stout, and University of Louisville.
- 2004 Accessorizing Your Video Conferences Group Presentation Website for S.I.T.E.
- 2004 Interactive Videoconferencing: Linking Research and Best Practices Group Presentation Website for N.E.C.C.
- 2003 JJHaefner.com Web site archived and under construction.
- 2003 Winnebago Studios Gallery Night and Studio Walk, Madison, WI.
- 2003 Photography at the Crossroads, Center for Photography Show, Madison Art Center.
- 2002 All UW-Platteville Juried Art Show, Platteville, WI.
- 2002 1st Annual Winnebago Studio Photography Show, Madison, WI.
- 2002 Winnebago Studios Gallery Night, Madison, WI.
- 2002 WALLPATCH, Commonwealth Gallery, Madison, WI.
- 2001 Social Transformation through the Arts (STARTS), Invitational, Commonwealth Gallery, Madison, WI.